

Le projet de la place centrale

Des nouveaux espaces publics végétalisés et ludiques

AMT

Est Ensemble

la Ville de Romainville

La SPL
ENSEMBLE

Seine-Saint-Denis
habitat

ANRU

ANRU

ANRU

BANQUE des
TERRITOIRES

ActionLogement

Région
Île-de-France

Seine-Saint-Denis

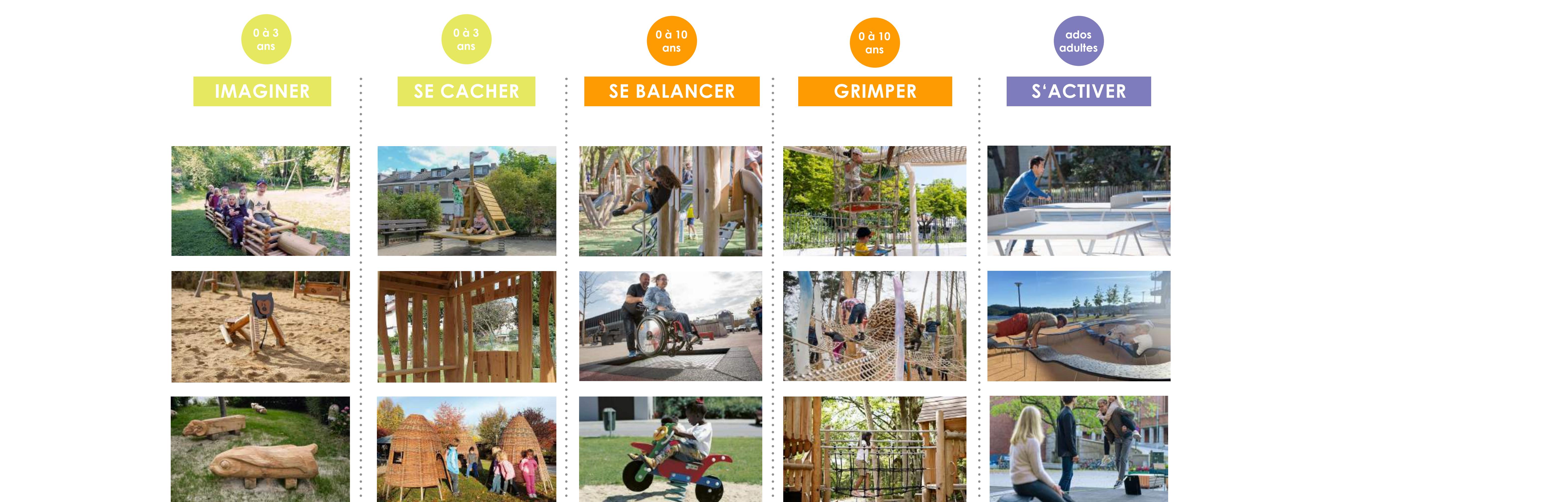
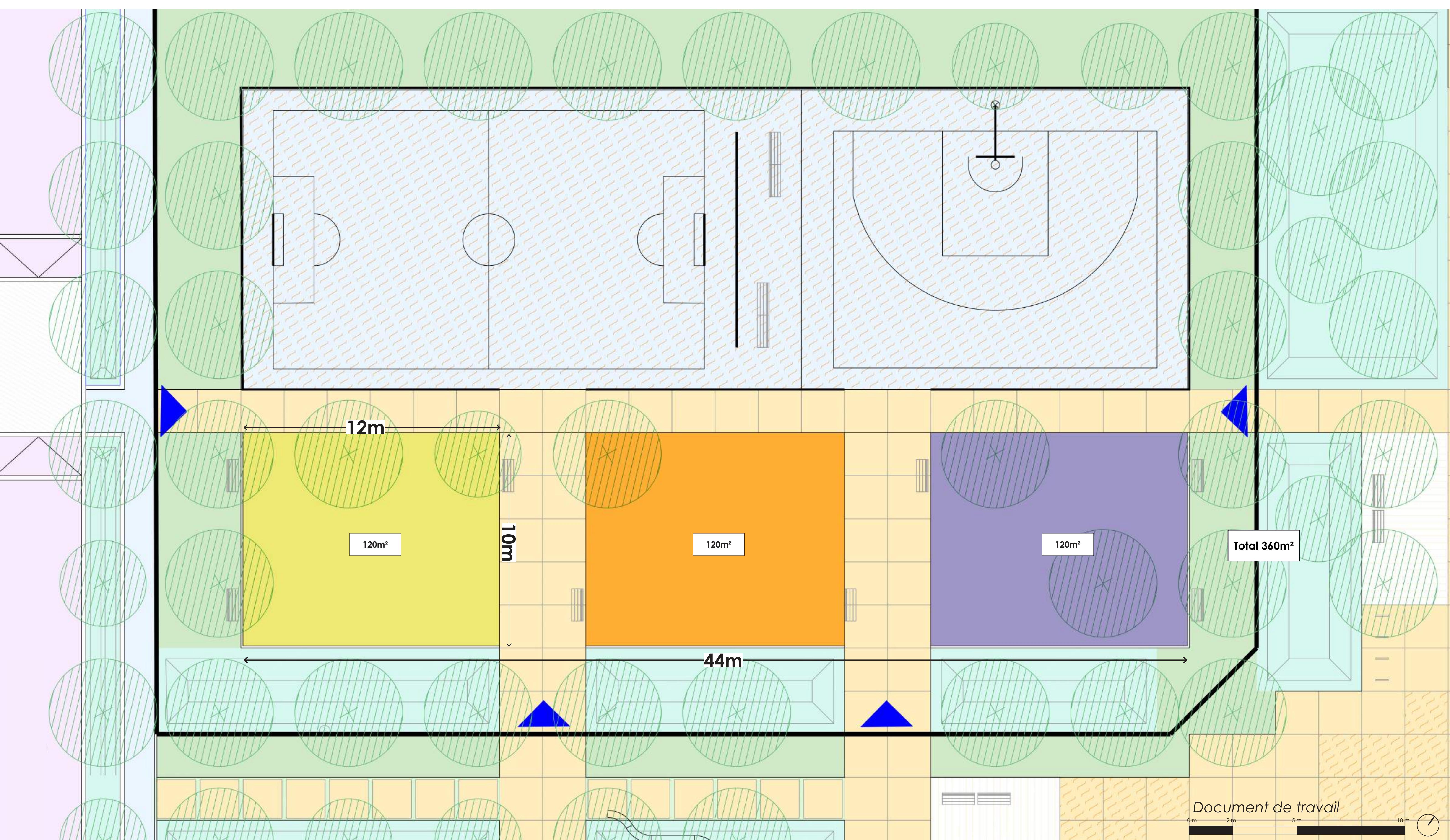


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Les aires de jeu

Des jeux pour tous les âges

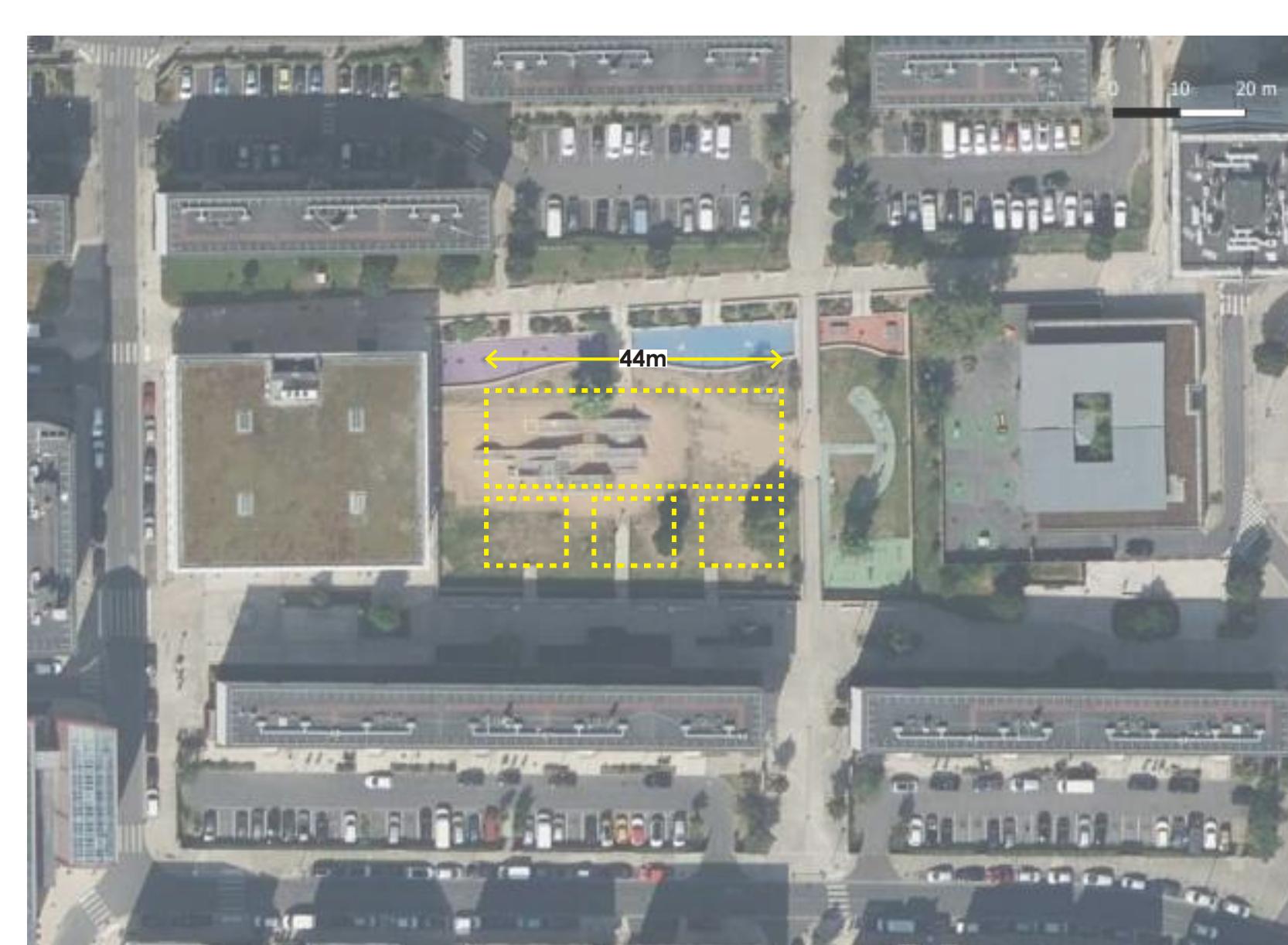


Comparaisons d'échelle

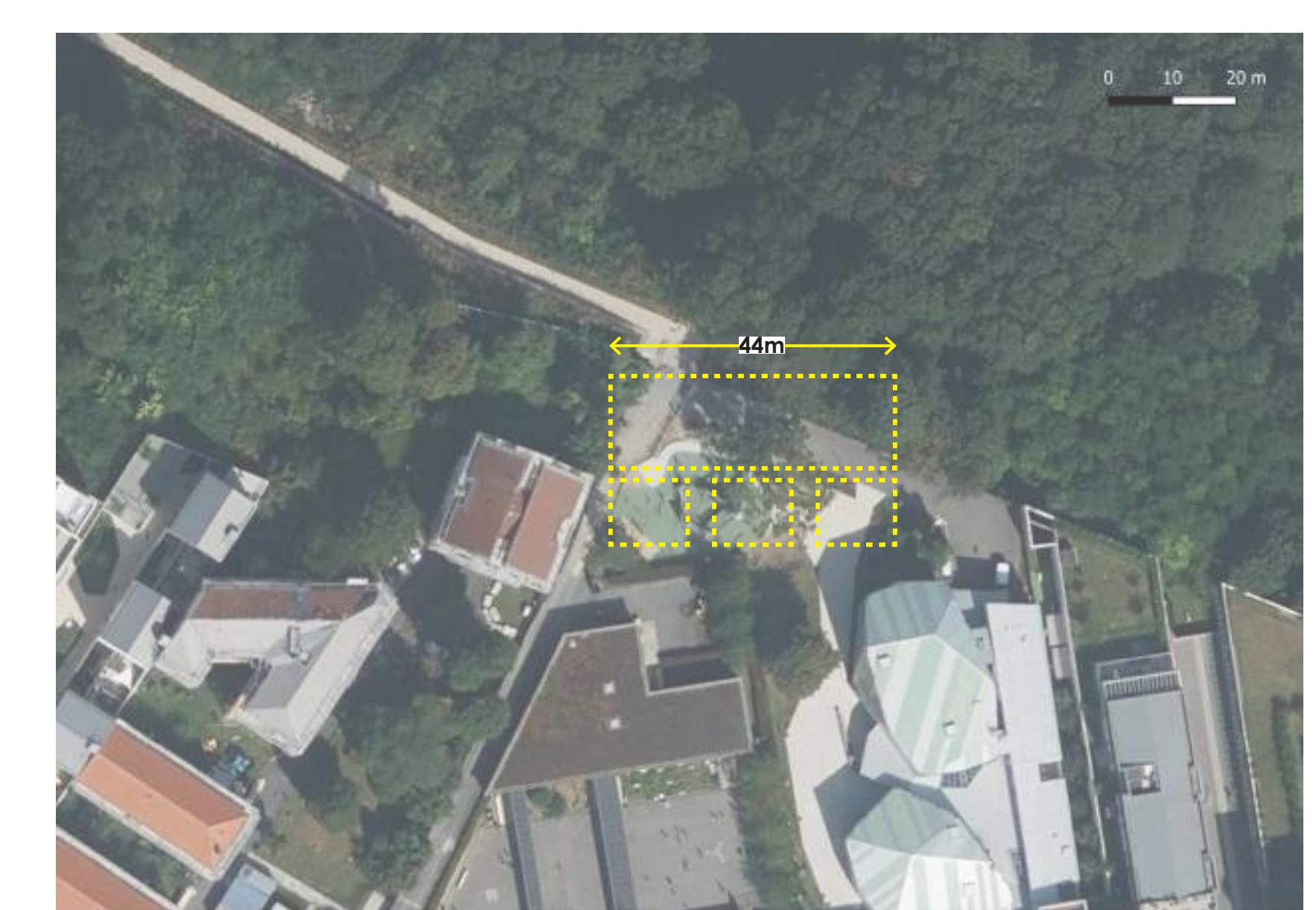
Parc de la Sapinière, place Cachin, le Pavillon



Parc de la Sapinière, Romainville



Cité Cachin, Romainville



Pavillon, Romainville

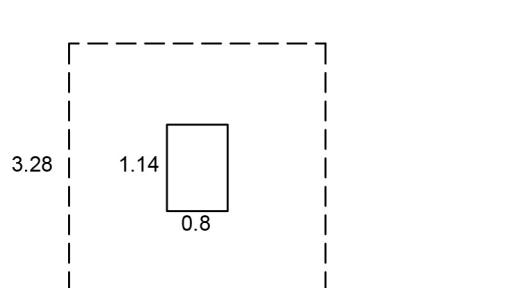
Les aires de jeu

Des jeux pour tous les âges

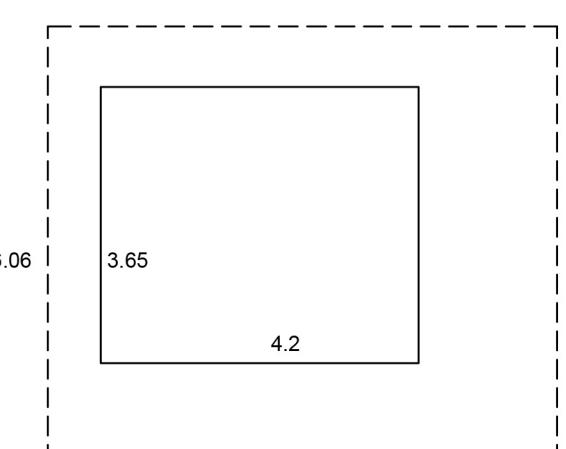
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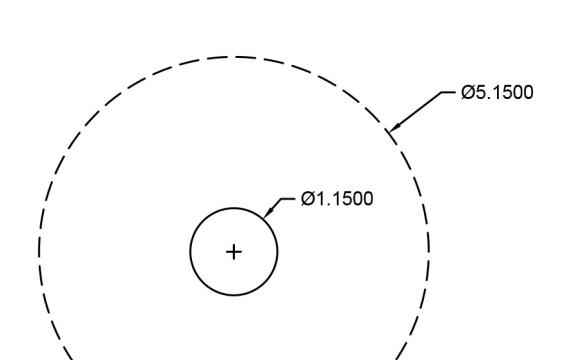
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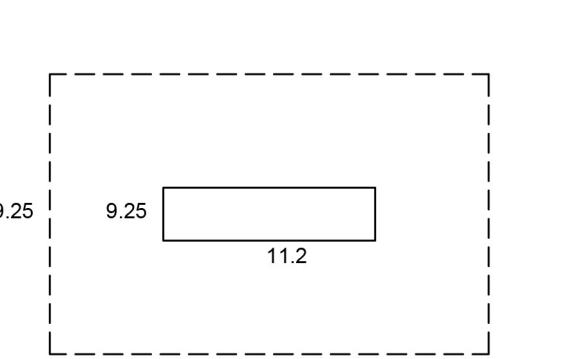
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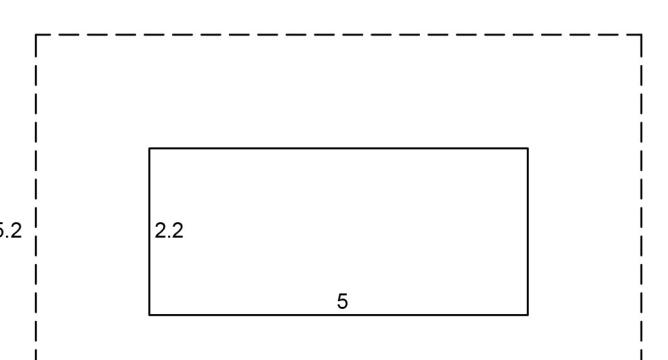
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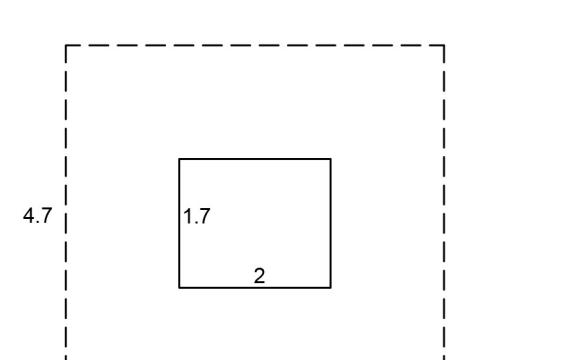
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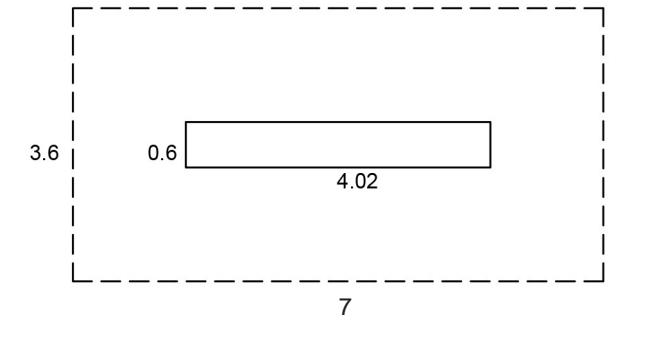
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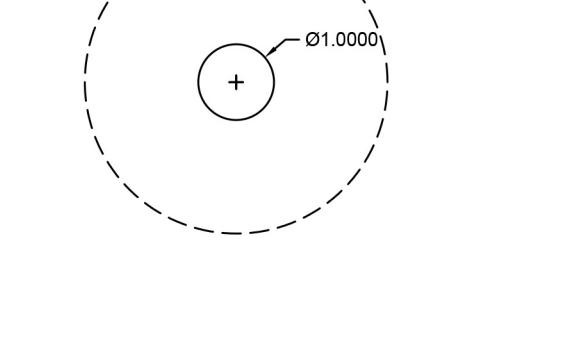
Structure



Structure



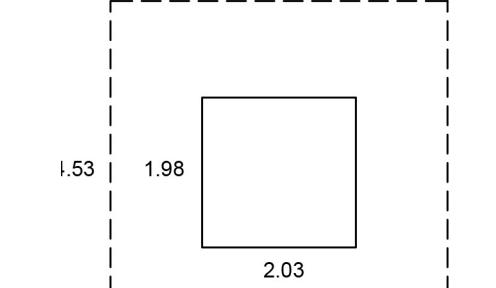
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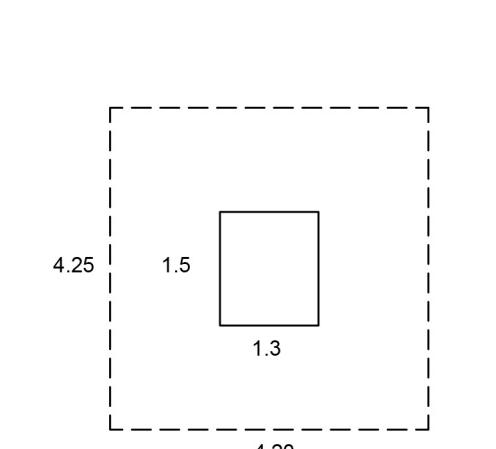
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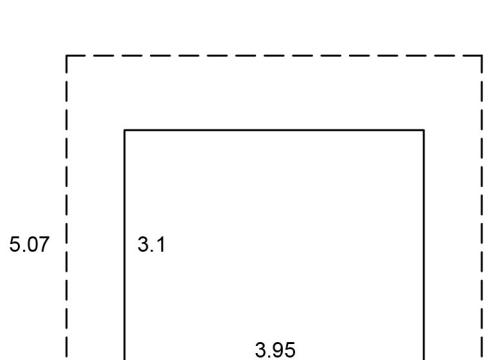
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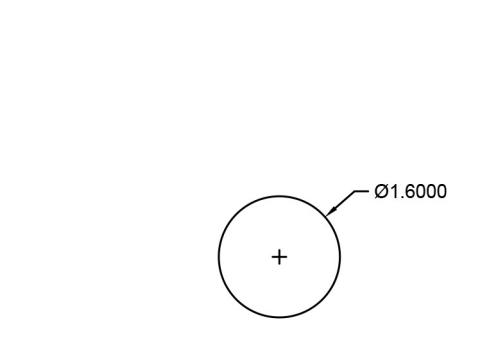
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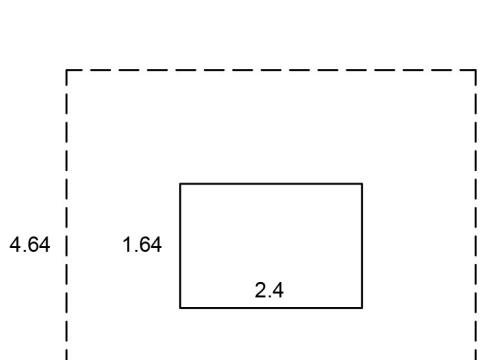
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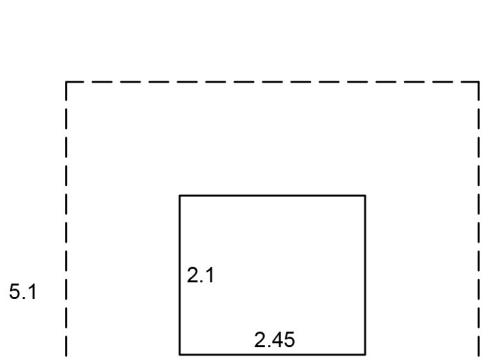
Cabane osier



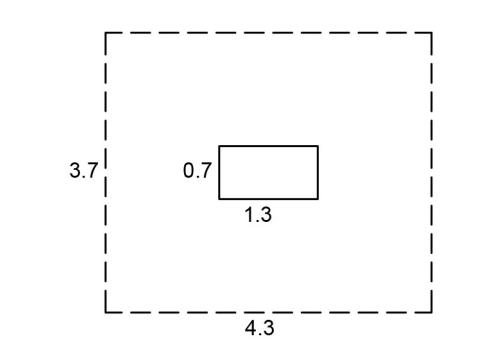
Cabane



Cabane sonore



Tunnel



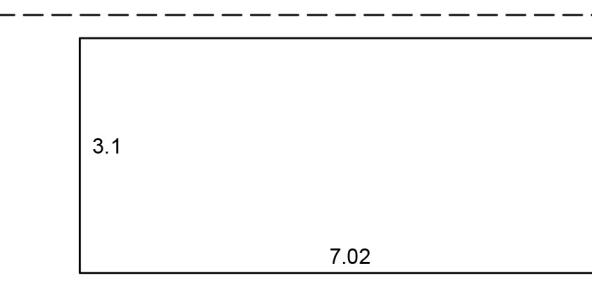
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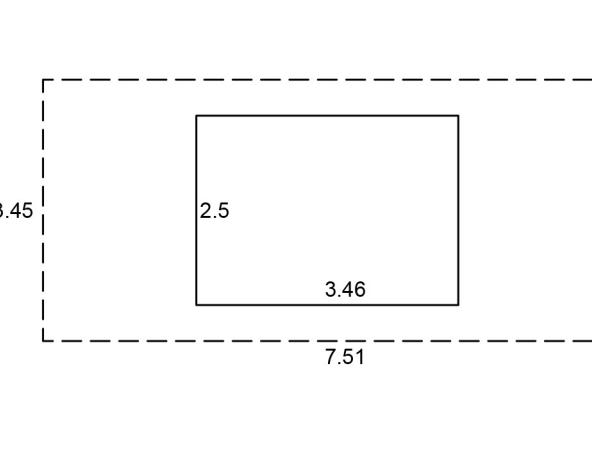
SE BALANCER



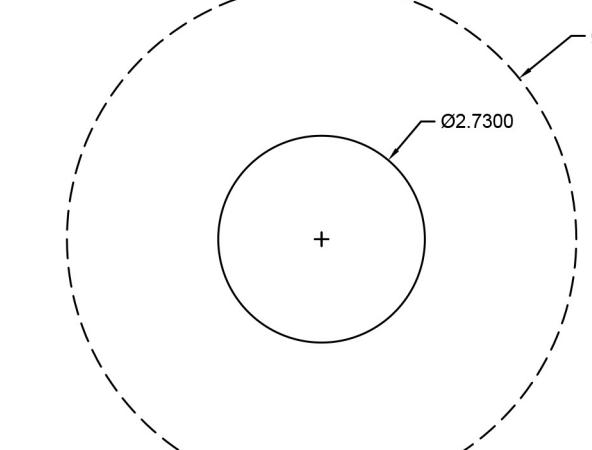
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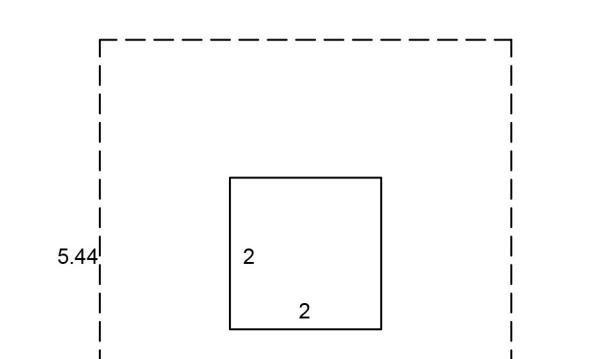
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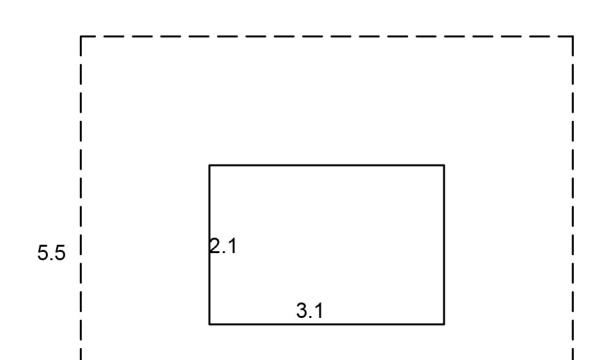
Tourniquet



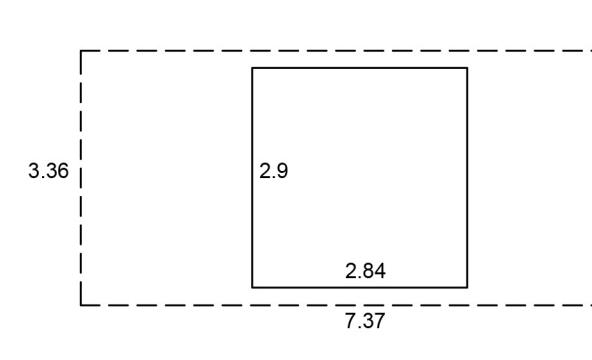
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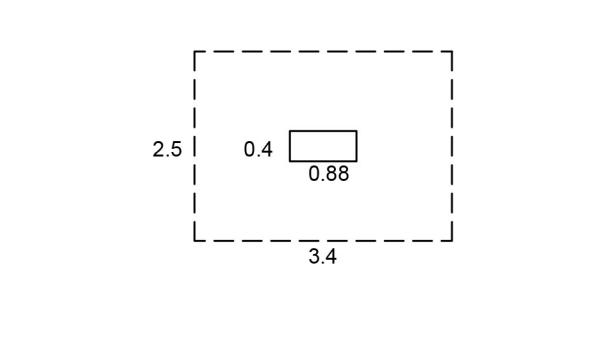
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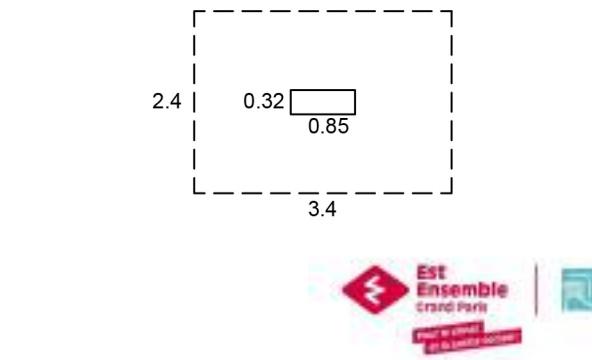
Jeux à ressort



Jeux à ressort



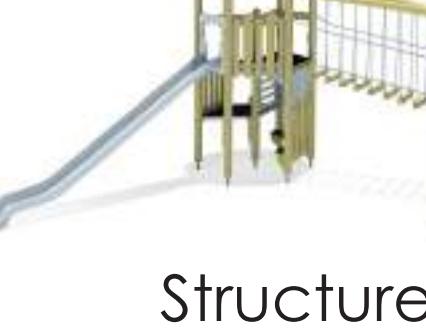
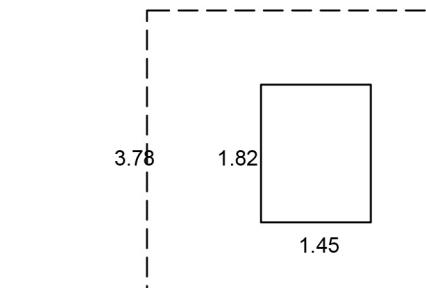
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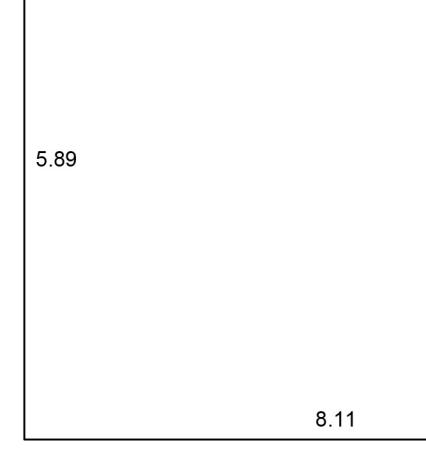
GRIMPER



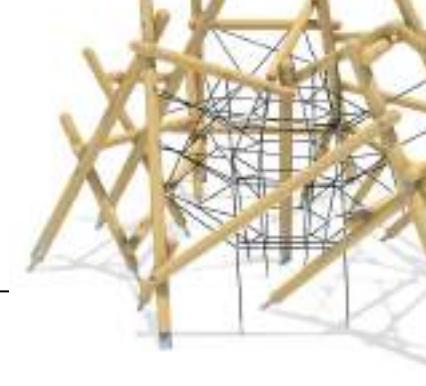
Rampe



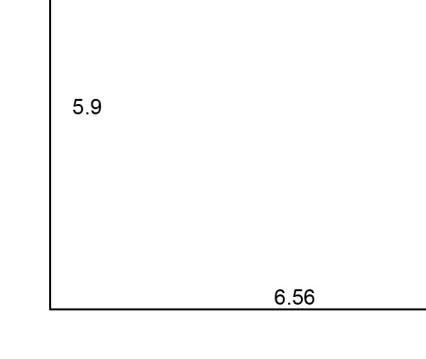
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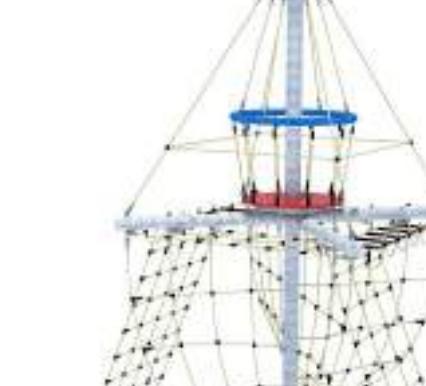
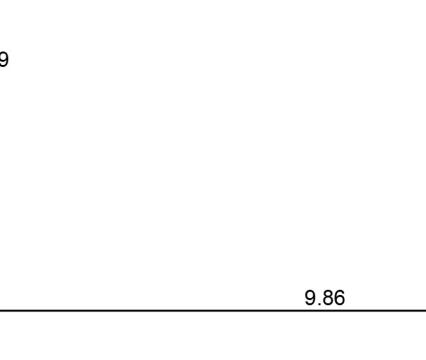
Structure corde



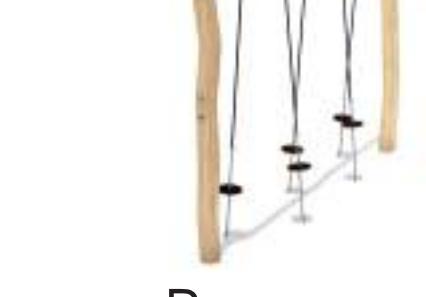
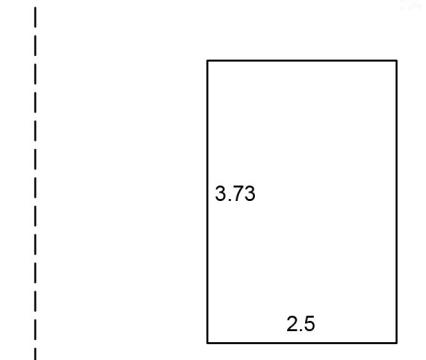
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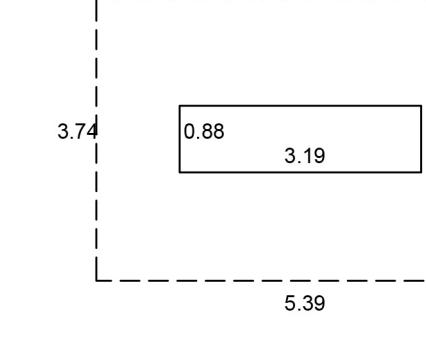
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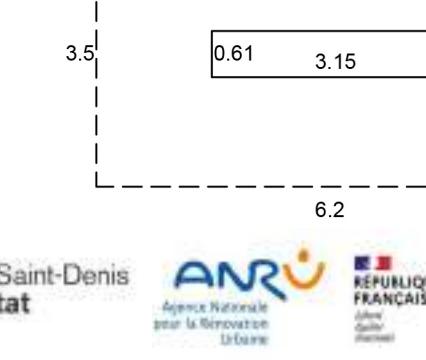
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Parcours



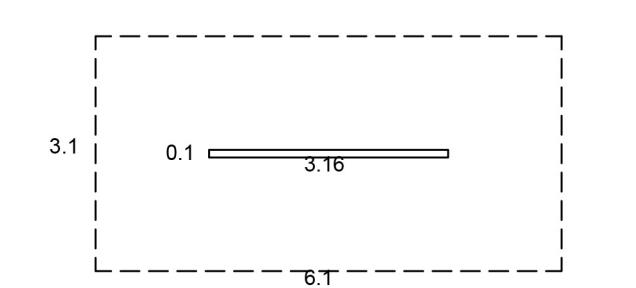
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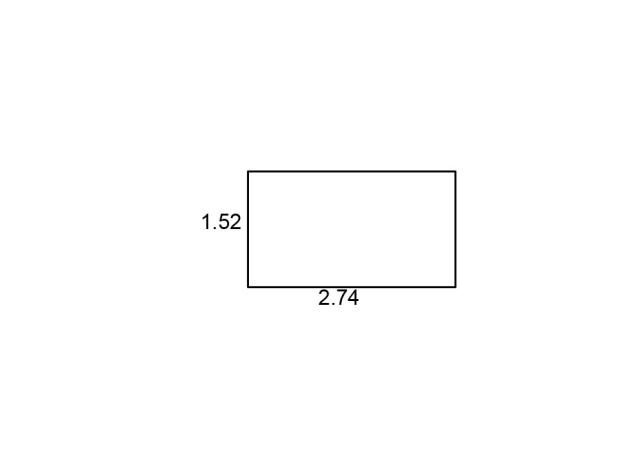
S'ACTIVER



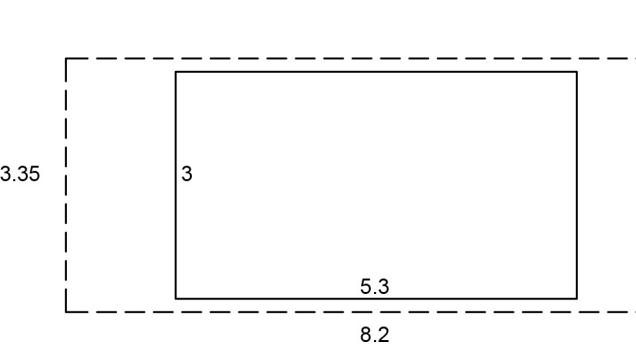
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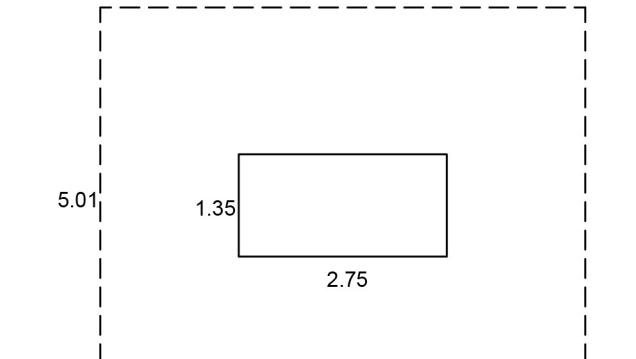
Ping pong



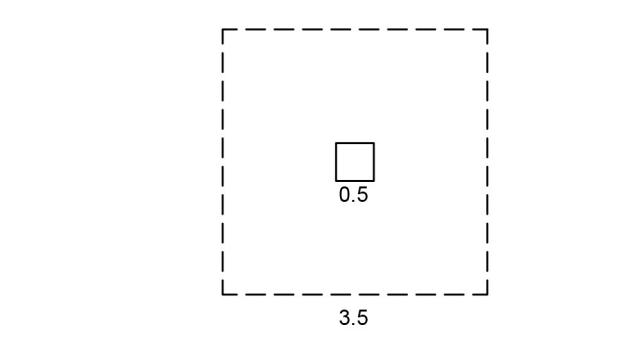
Slackline



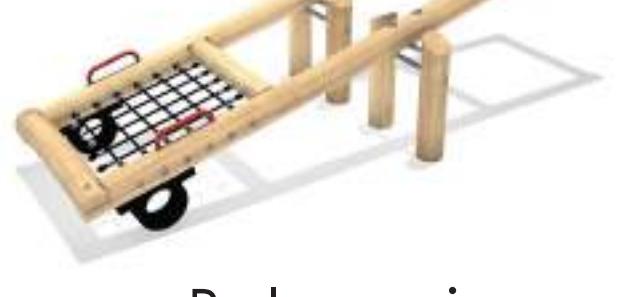
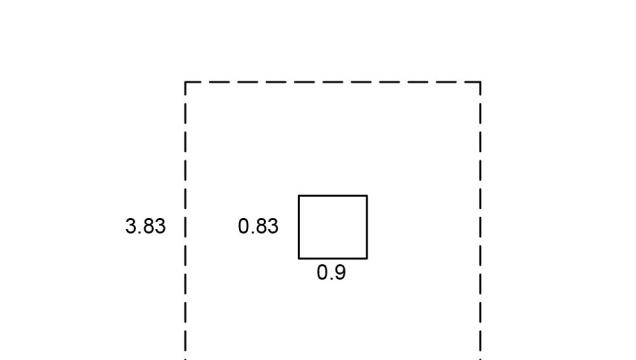
Structure



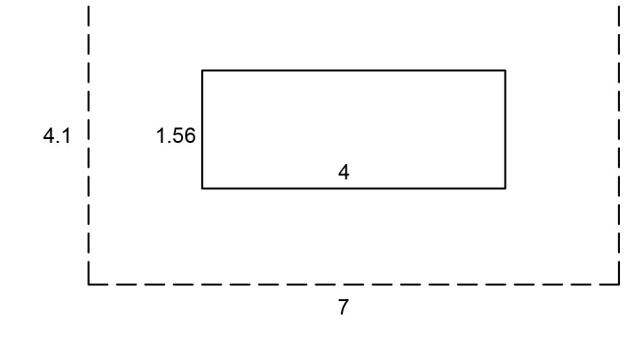
Pas ressort



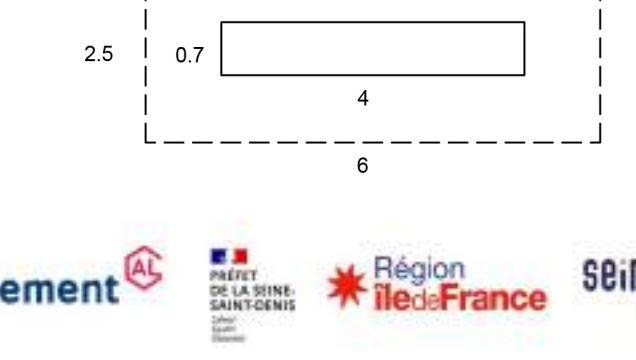
Structure



Balançoire



Balançoire



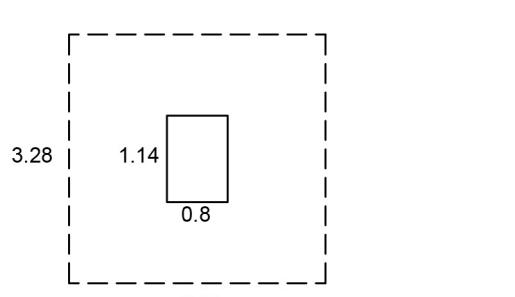
Les aires de jeu

Des jeux pour tous les âges

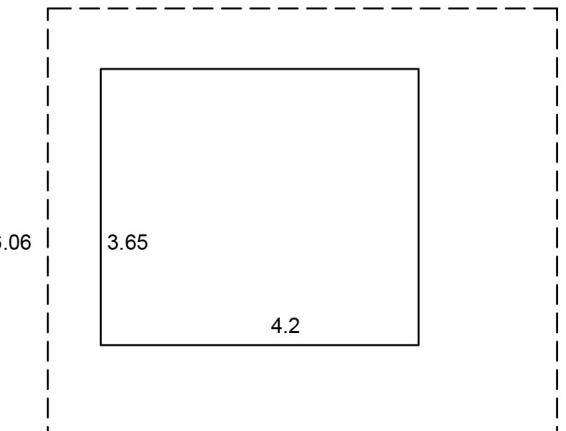
IMAGINER



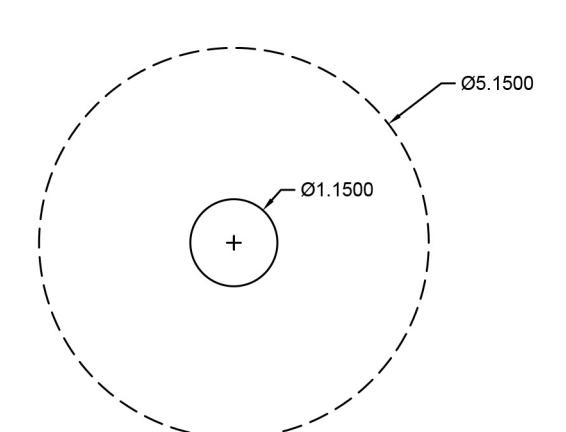
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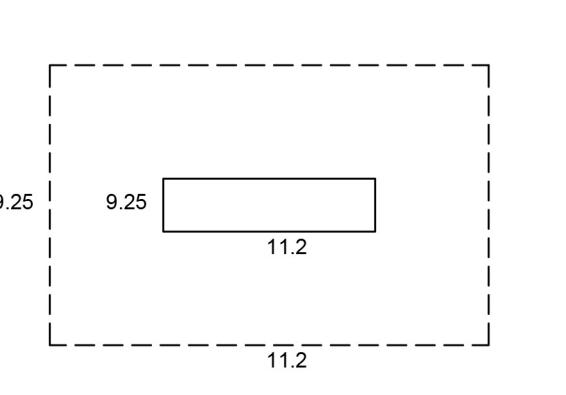
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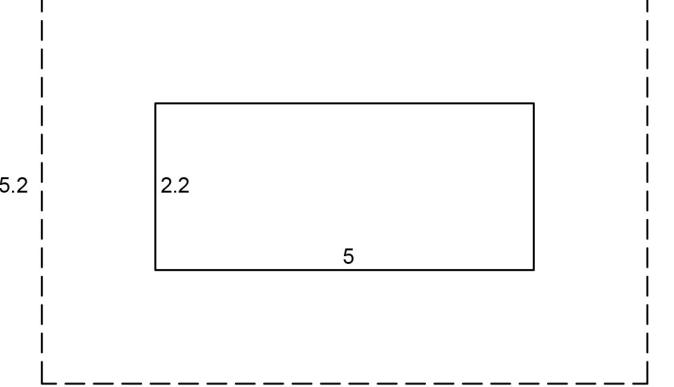
Tournoi



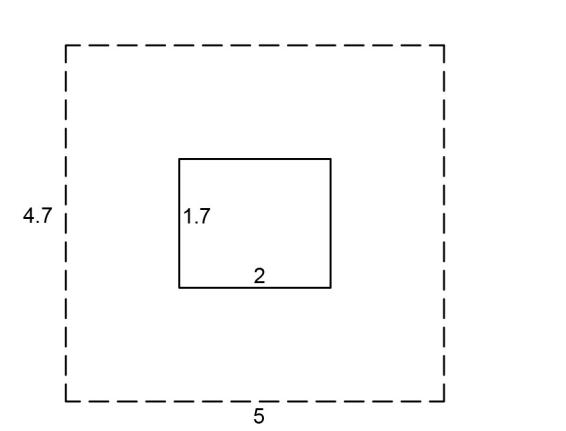
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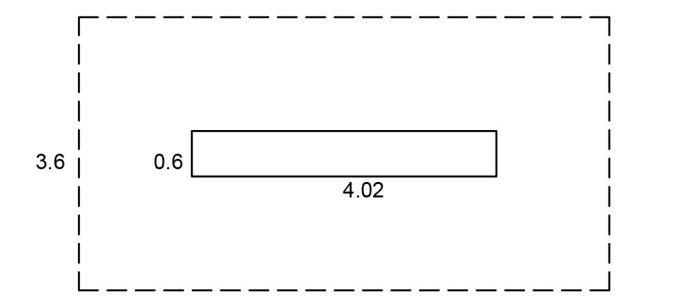
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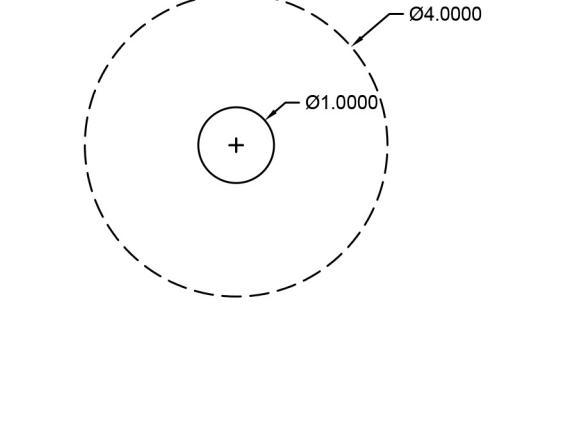
Structure



Structure



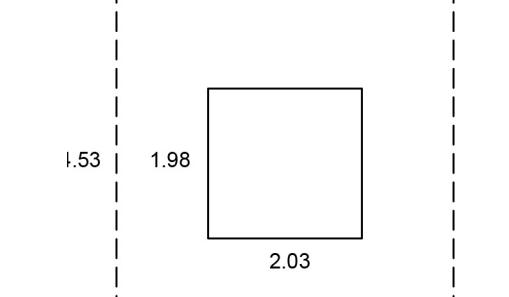
Table



SE CACHER



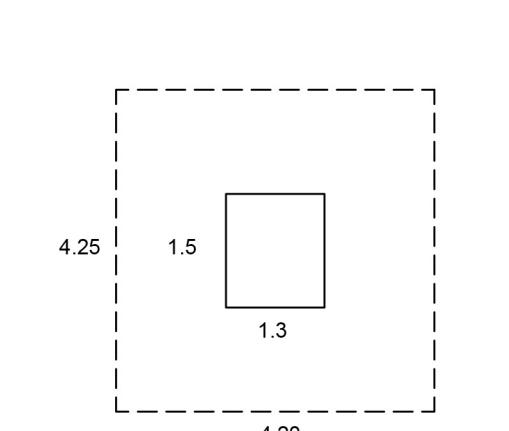
Cabane



accessibilité fauteuil



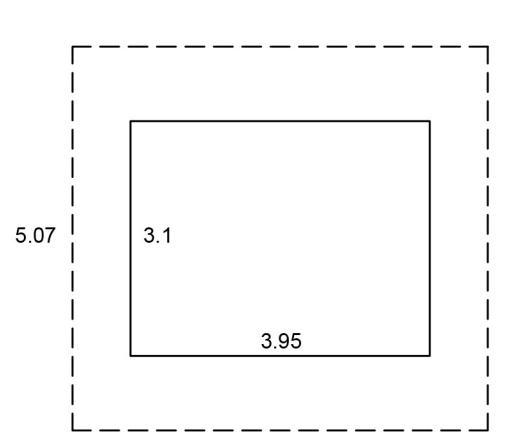
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accessibilité fauteuil



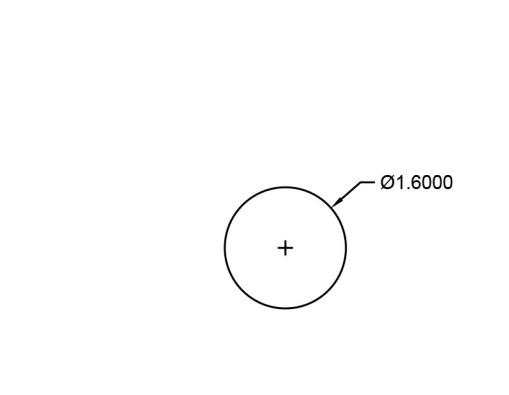
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accessibilité fauteuil



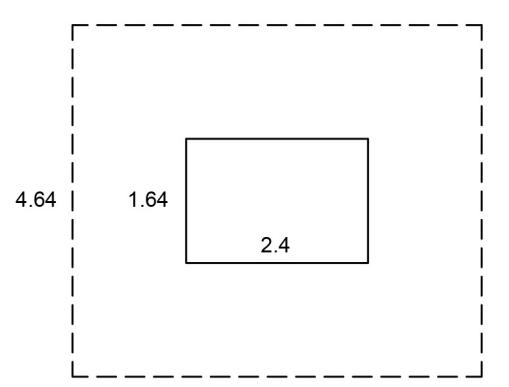
Cabane osier



accessibilité fauteuil



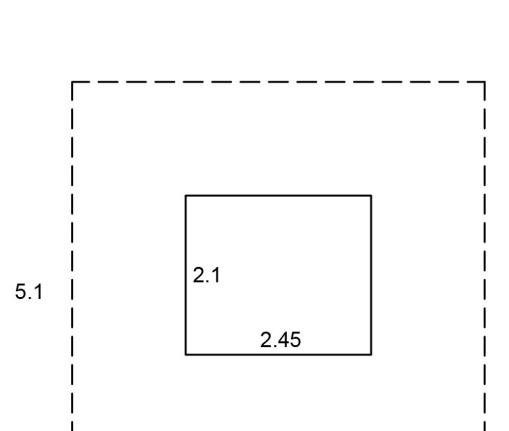
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accessibilité fauteuil



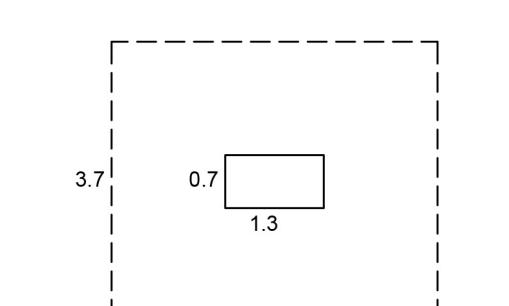
Cabane sonore



accessibilité fauteuil



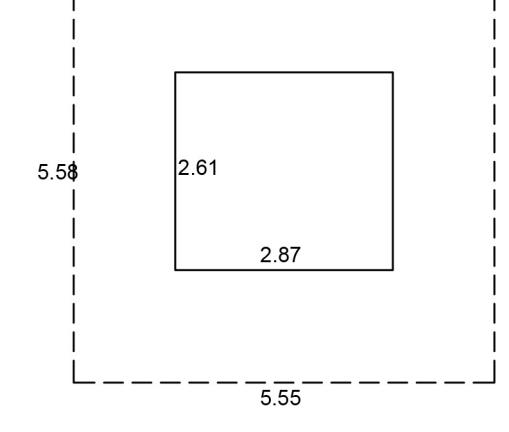
Tunnel



accessibilité fauteuil



Cabane

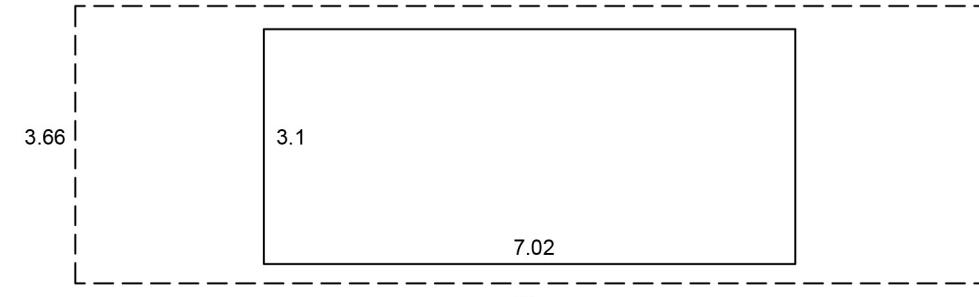


accessibilité fauteuil

SE BALANCER



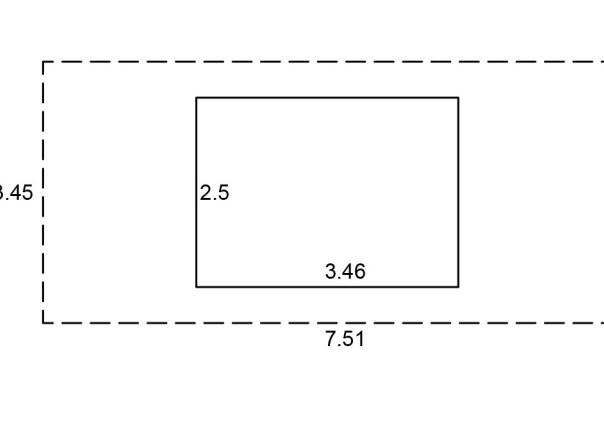
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accessibilité fauteuil



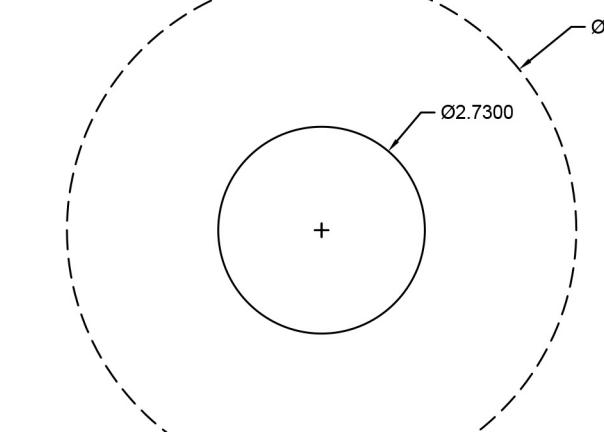
Balançoire



accessibilité fauteuil



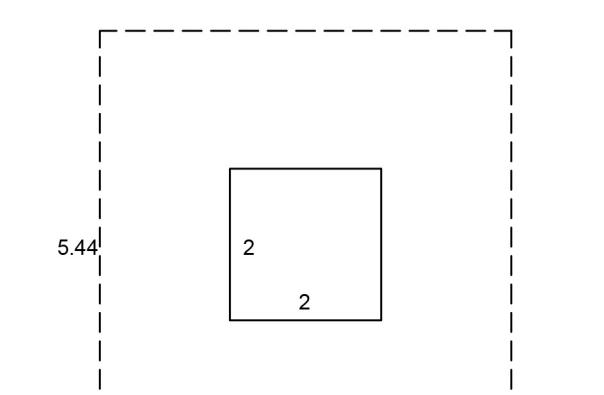
Tournoi



accessibilité fauteuil



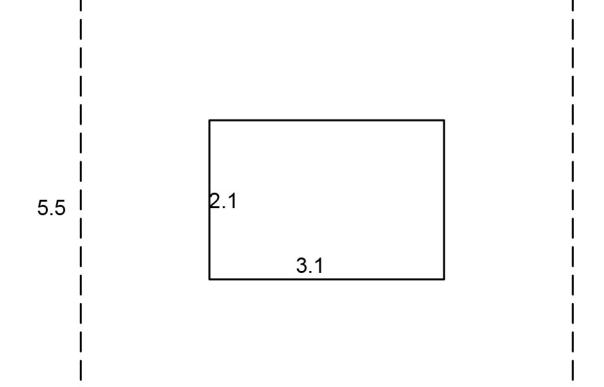
Trampoline



accessibilité fauteuil



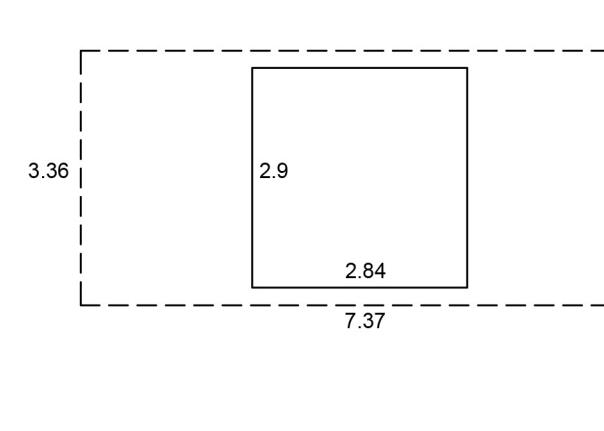
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accessibilité fauteuil



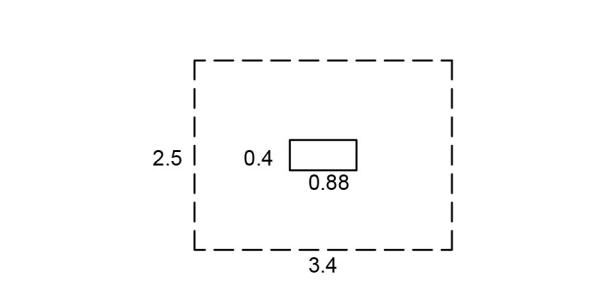
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accessibilité fauteuil



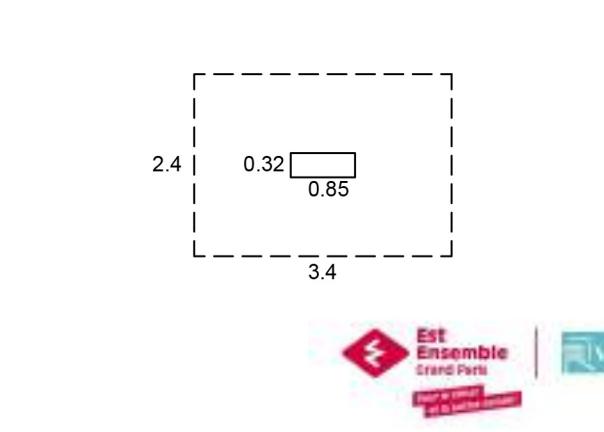
Jeux à ressort



accessibilité fauteuil



Jeux à ressort

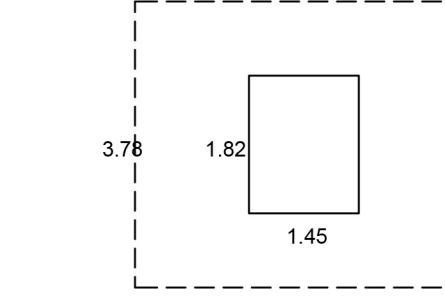


accessibilité fauteuil

GRIMPER



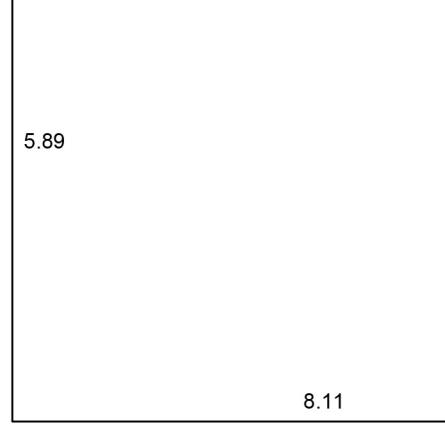
Rampe



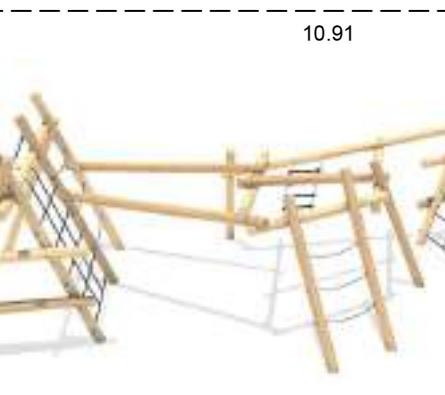
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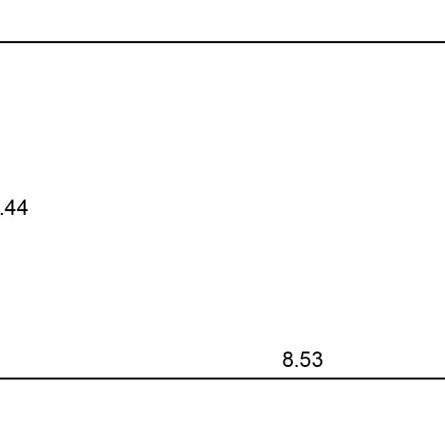
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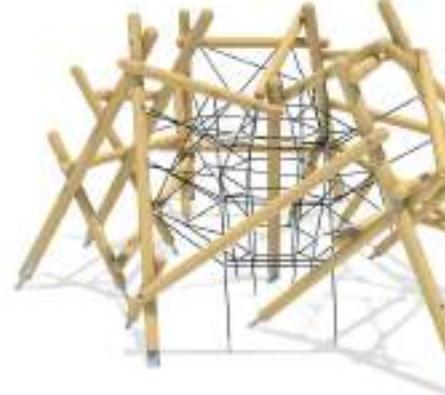
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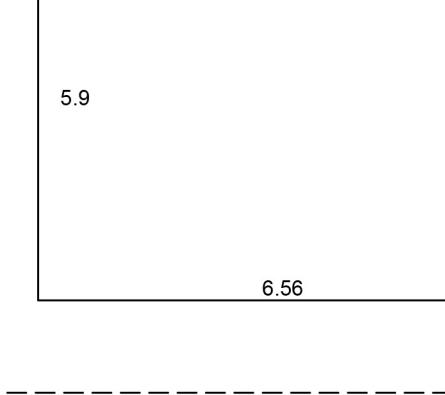
Structure corde



accessibilité fauteuil



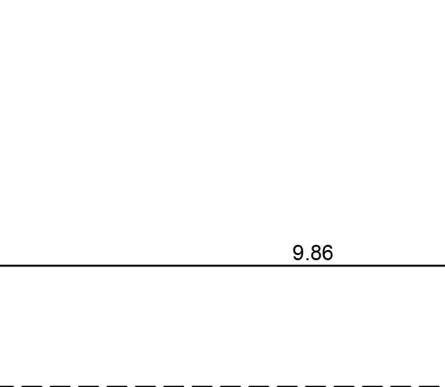
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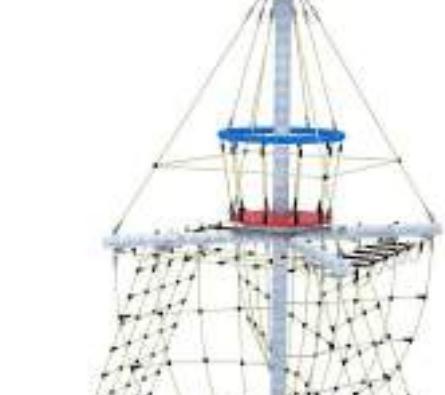
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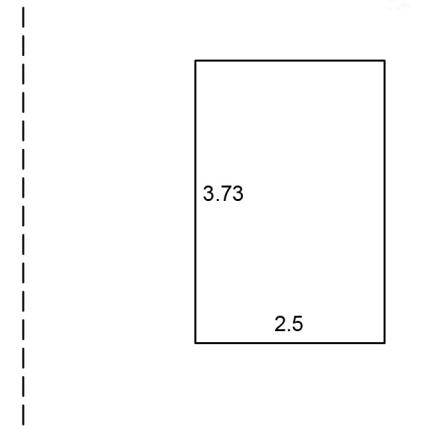
Structure



accessibilité fauteuil



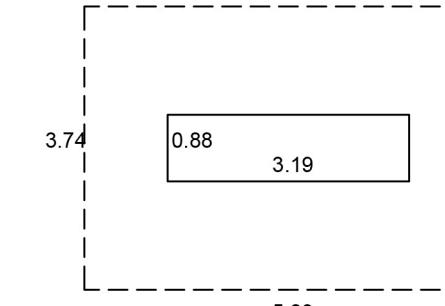
Structure corde



accessibilité fauteuil



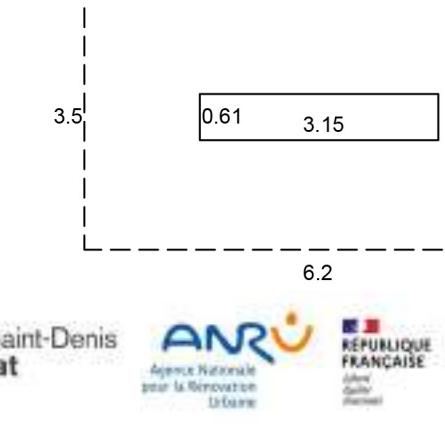
Parcours



accessibilité fauteuil



Parcours

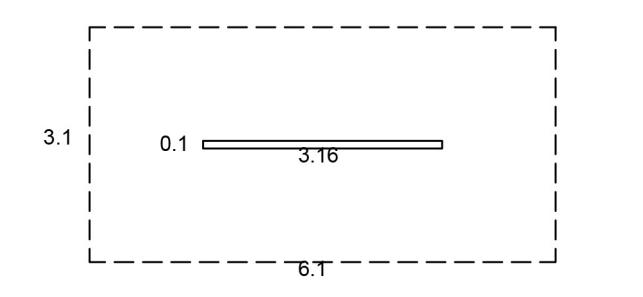


accessibilité fauteuil

S'ACTIVER



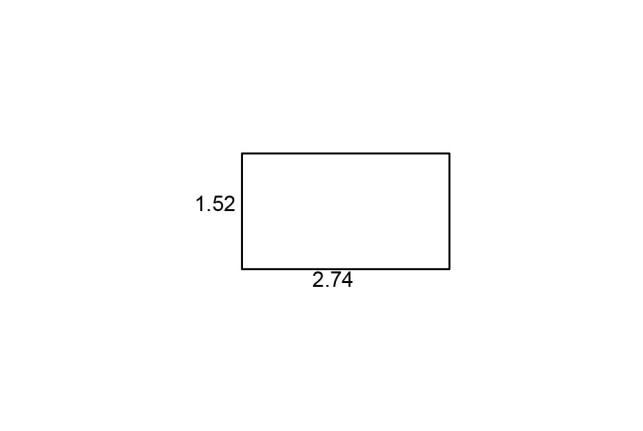
Rampe



accessibilité fauteuil



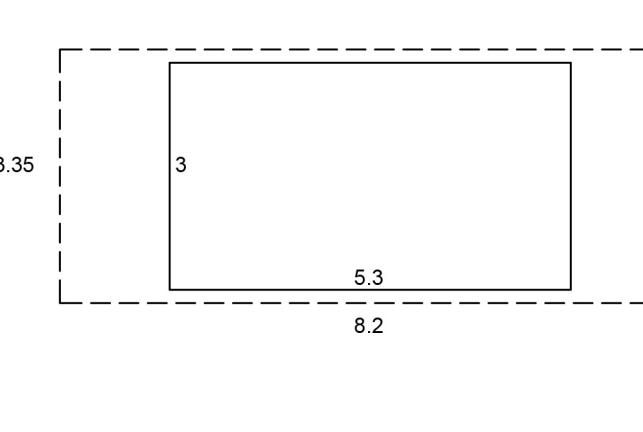
Ping pong



accessibilité fauteuil



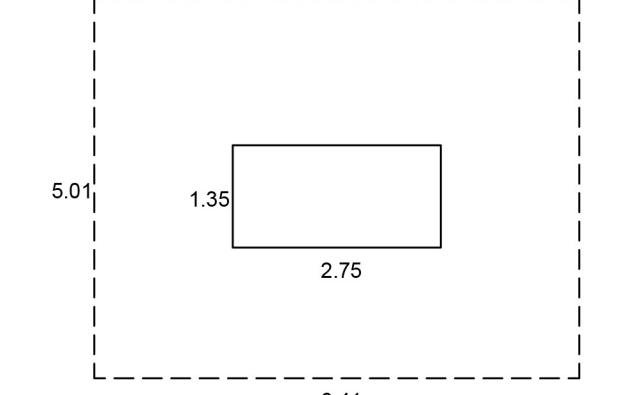
Slackline



accessibilité fauteuil



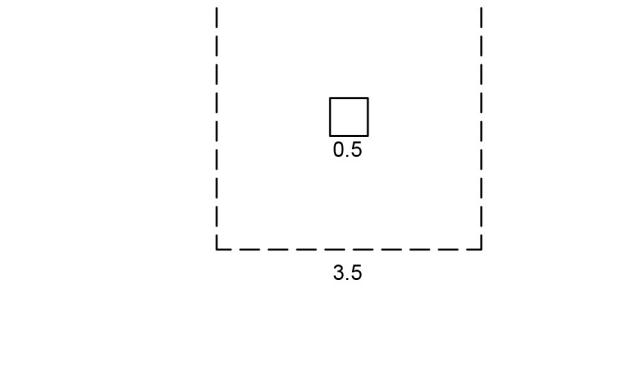
Structure



accessibilité fauteuil



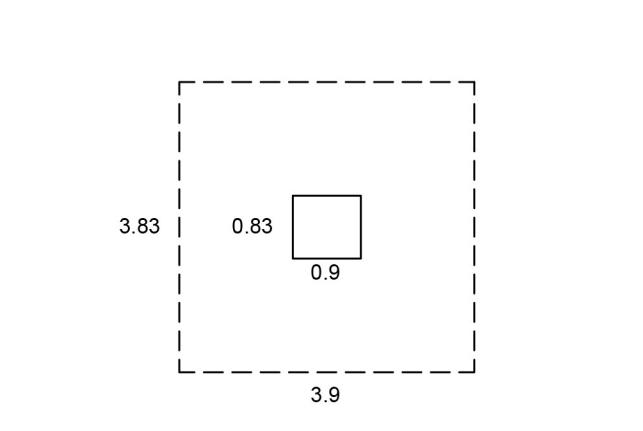
Pas ressort



accessibilité fauteuil



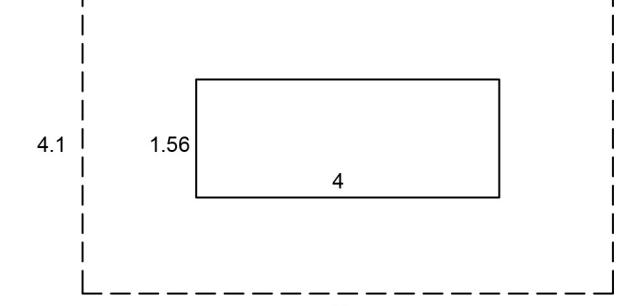
Structure



accessibilité fauteuil



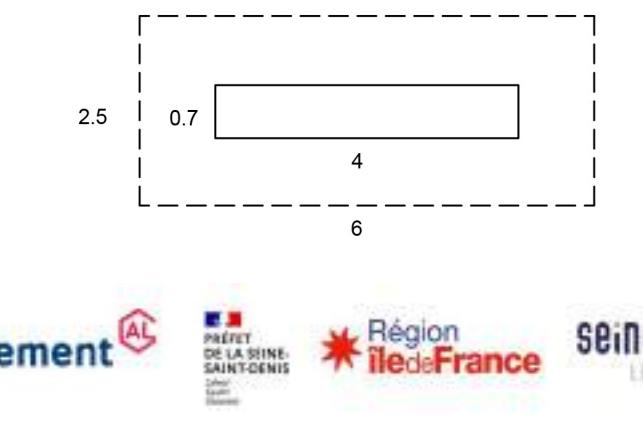
Balançoire



accessibilité fauteuil



Balançoire



accessibilité fauteuil

Design actif

C'est quoi ?

Définition

Inciter l'activité physique, de manière libre et spontanée dans la vie quotidienne à travers l'aménagement d'espaces publics

Principes

Objectif : lutter contre la sédentarité

Comment ?

- En rendant les déplacements quotidiens ludiques et sportifs
- En ramenant l'activité sportive au cœur de la ville, non plus seulement dans les stades ou autres lieux dédiés au sport souvent situés en périphérie
- En «détournant» un lieu sans usage voire peu sécurisé en un espace joyeux, coloré, incitant ainsi les habitants à se saisir de l'espace autrement

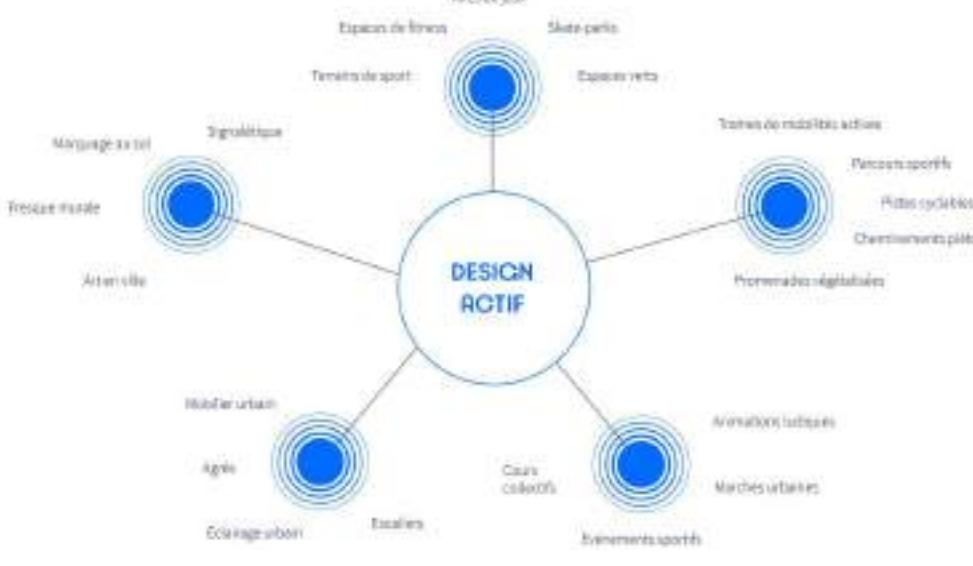
Avantages

- Colore la ville !
- Peut être renouvelé facilement (nouvelle thématique, nouvelles couleurs...)
- Economie en terme de prix

LE DESIGN ACTIF EN 5 PRINCIPES

Le design actif se caractérise par des principes forts qui orientent les aménagements mis en place :

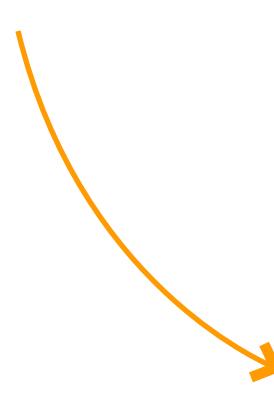
- La libre utilisation
- La mixité et l'inclusion
- L'incitation
- L'approche usager
- La qualité urbaine



Les marquages au sol



Quelques exemples



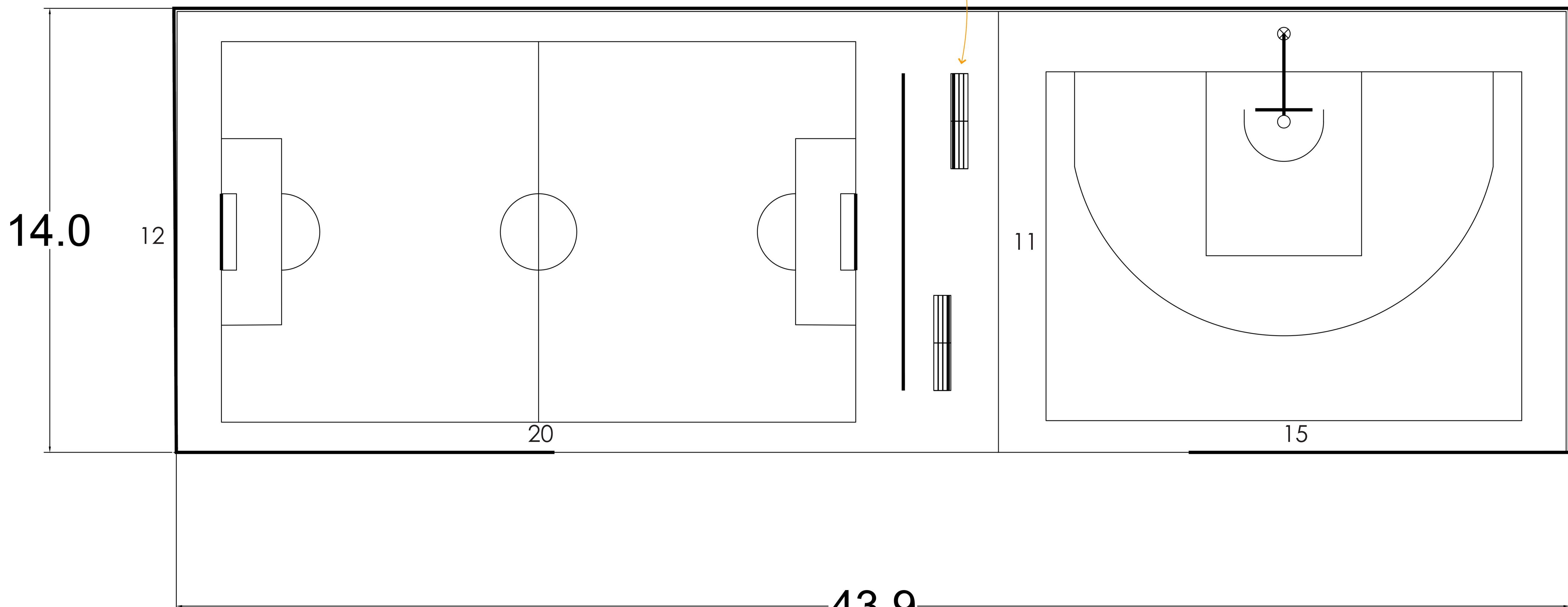
City stade

Sécurisé et insonorisé

Le **city stade** est un équipement sportif de petite taille, adapté aux centre-villes



EX3
Basket 3x3

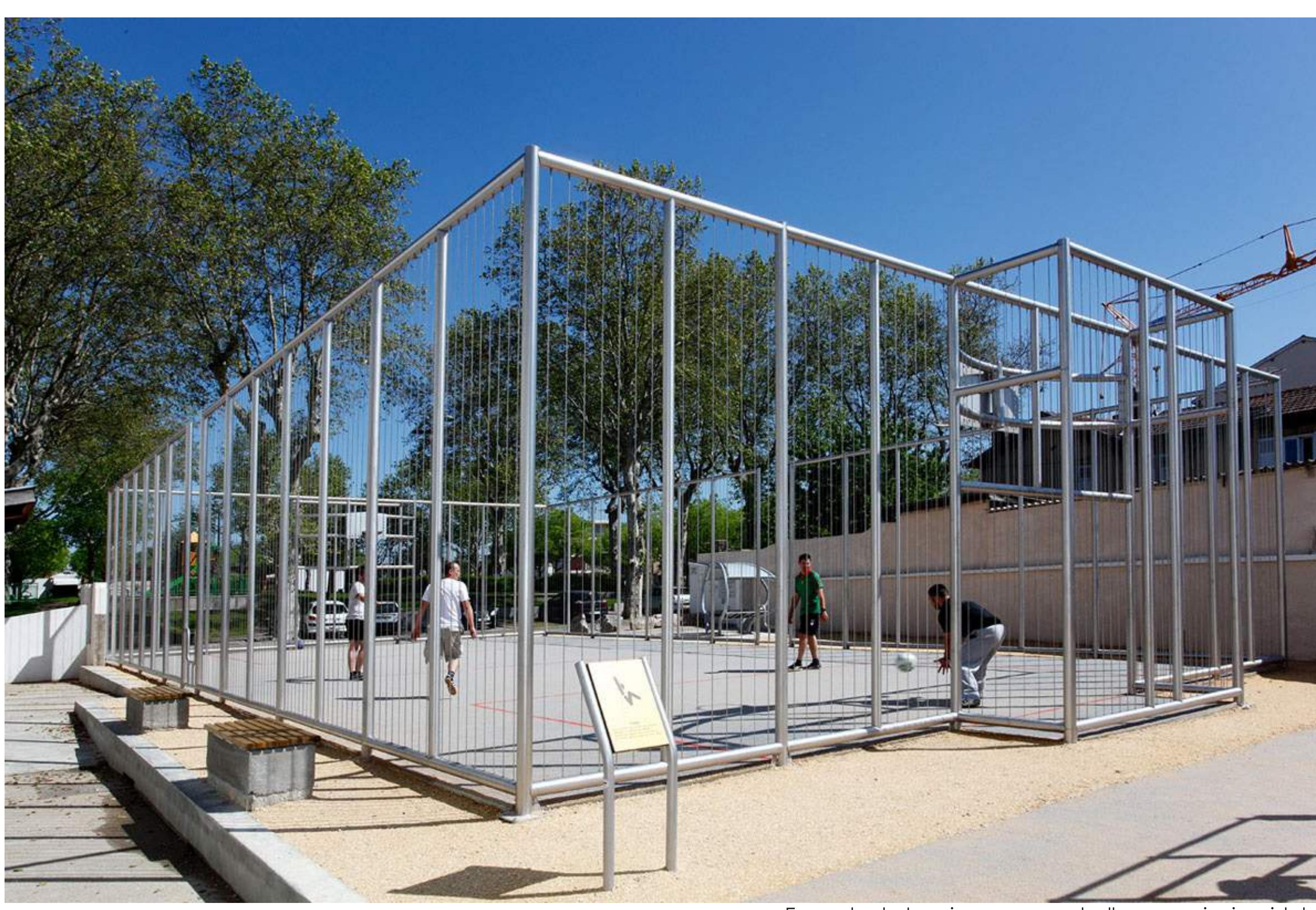


Exemple de terrain avec pare-ballon en acier inoxydable



Le **terrain de football** fera 20m par 12m. La clotûre commune pour les terrains de football et de basket-ball a été conçue pour atténuer les sons de la balle rebondissant contre les pares-ballons. Ses **câbles insonorisants amortissent les sons** et atténuent efficacement les nuisances sonores.

Matériaux : acier inoxydable
Horaires : fermé la nuit
Tranches d'âge : tout âge



Exemple de terrain avec pare-ballon en acier inoxydable

EX3

Le terrain de **basket-ball à trois** fera 15m par 11m. Ce sport, communément nommé **basket 3x3** ou simplement **3x3**, est une variante du basket-ball, **opposant deux équipes de trois joueurs** au lieu de cinq, sur un demi-terrain. Ce format est devenu discipline olympique à partir des Jeux de 2020.

Matériaux : acier inoxydable
Horaires : fermé la nuit
Tranches d'âge : tout âge

Le calendrier du projet

Si les grandes lignes du projet ont été arrêtées, plusieurs sujets restent à approfondir : circulation, aménagement des espaces publics, formes et caractéristiques architecturales des constructions... Etudes et temps de concertation ont donc repris en amont de nouveaux travaux.

Focus sur les prochaines étapes.

